Structural characteristics of fixed-odds sports betting products

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Abstract

Background and aims: A literature exists on the structural characteristics of electronic gambling machines (EGMs), which are design innovations that can promote spending excessive time and money on these games. Fixed-odds sports betting products, where bettors place sports bets against a bookmaker, have also seen significant innovations in recent years. Despite some differences between these gambling products, similar structural characteristics could also be relevant to sports betting. The aim was to review previous research on contemporary fixed-odds sports betting products, and to identify whether structural characteristics from the EGM literature are also relevant to sports betting.

Methods: Structural characteristics uncovered by two influential reviews of EGMs were identified, and their relevance to fixed-odds sports betting products discussed via a narrative review.

Results: Structural characteristics of payout interval and potential betting frequency (in-play betting), multiplier potential (accumulators, complex bets, multis), win probability and payout ratio (all bets), bettor involvement (custom sports betting products, cash out), skill required (all bets), and near-misses (accumulators, complex bets, multis) were all identified in modern fixed-odds sports betting products.

Discussion and conclusions: Fixed-odds sports betting products have increasingly incorporated structural characteristics previously found in EGMs. Future research could further assess the extent to which these structural characteristics contribute to fixed-odds sports bettors spending excessive amounts of time and money while betting. These findings can help guide further sports betting research, contribute to an improved understanding of the potential universality of gambling product design, and inform policy.

Keywords: Gambling; gambling products; product design; internet gambling; gambling innovation

INTRODUCTION

The “structural characteristics” of electronic gambling machines (EGMs) are design features that can promote spending excessive time and money on these games, which can therefore contribute to gambling-related harm (Browne et al., 2016; Wardle, Reith, Langham, & Rogers, 2019), and which might make EGMs especially appealing to people with gambling problems (Cornish, 1978; Goodie, 2015; Griffiths, 1993; Landon et al., 2018; Livingstone, Woolley, Zazryn, Bakacs, & Shami, 2008; Parke, J. & Griffiths, 2006; Schüll, 2012). EGMs are one of the biggest drivers of gambling expenditure in many countries (The Economist, 2017), and have one of the strongest associations with problem gambling amongst established gambling forms (Delfabbro, King, Browne, & Dowling, 2020). However, new gambling products are constantly being developed, for example via mobile devices (specifically smartphones) and online gambling, meaning that EGMs are not the only gambling product where product design is important for gamblers’ welfare. For example, in the UK, legislative and taxation changes have contributed to the growth of the sports betting market since 2000 (Forrest, 2008), and sports betting may now be the most popular gambling form with UK problem gamblers (PricewaterhouseCoopers, 2017). And while the UK Government has recently reduced the staking limit from £100 to £2 a spin on EGMs (Casey, 2018), there is no staking limit on sports bets. Sports betting is also growing in Australia (Queensland Government, 2019), and legal restrictions around sports betting have recently been relaxed in the US (Supreme Court of the United States, 2017). Previous research has analysed the structural characteristics of sports betting inducements (Hing, Sproston, Brook, & Brading, 2016), and individual characteristics of sports betting products (Lopez-Gonzalez, Estévez, & Griffiths, 2017; Russell, Hing, Browne, Li, & Vitartas, 2019), but a comprehensive overview of the structural characteristics of contemporary sports betting products is lacking.

Sports betting products can be split into fixed-odds products and betting exchange products (Franck, Verbeek, & Nüesch, 2010). Fixed-odds products are the traditional way to bet on sports, and involve a bookmaker posting a set of odds on various outcomes for some upcoming event (Kuypers, 2000). This means that the size of the bettor's potential win is known at the time of betting. In comparison, in "parimutuel" betting, the odds depend on the amount of money placed on each outcome. Parimutuel betting is used for horseracing in some jurisdictions, but it is not a common method of sports betting in most jurisdictions. All fixed-odds bets are made against the bookmaker, who must come up with a set of odds that are sufficiently accurate to prevent skilled bettors from profiting excessively, and to ensure that the bookmaker has a reasonable spread of risk against various outcomes. A "balanced book" means that the bookmaker earns a constant profit no matter the outcome of the event (Stark & Cortis, 2017), and this is a key risk-management tool for bookmakers (Levitt, 2004).

By comparison, betting exchanges allow sports bettors to bet against one another, with the exchange taking a small commission for each trade of bets. Betting exchanges allow sports bettors to take both roles in any potential sporting event, both as buyers of risk, and sellers of risk (like a bookmaker). This greater range of available options increases the complexity of betting exchange decisions (Axén & Cortis, 2019; Axén & Cortis, 2020), and may also make betting exchanges more prone to insider trading and market manipulation (Brown, 2012). The greater complexity and novelty of betting exchanges may explain why there is little research on betting exchanges. The current review therefore focuses only on fixed-odds sports betting products.

When gambling products are considered, EGMs and sports betting are at opposite ends of three relevant dimensions. EGMs involve what economists term "risk," as all probabilities can be known with precision and potentially communicated to gamblers. Sports betting contrastingly involves "uncertainty" (Knight, 1921), as any given event can only be

experienced once, and the true probabilities cannot be known with certainty. EGMs traditionally do not involve skill, meaning that gamblers are almost guaranteed to lose money over time, although some recent EGMs have introduced skill-based components (Delfabbro, King, & Gainsbury, 2019). Sports betting is contrastingly perceived to be a highly-skilled gambling form (Buchdahl, 2003; Khazaal et al., 2012), which might allow people who are knowledgeable about the sport in question to find bets with positive long-run returns (Andersson, Edman, & Ekman, 2005; Brown & Reade, 2019; Butler, Butler, & Eakins, 2020). Finally, women prefer EGMs over many other gambling forms, whereas sports betting is mostly engaged in by men (Hing, Russell, Tolchard, & Nower, 2016; Merkouris et al., 2016).

Given these differences between EGMs and sports betting, it is interesting to see if they still share common structural characteristics. Accordingly, the aim of this review is to analyze research on contemporary fixed-odds sports betting products to identify if they have similar structural characteristics to EGMs. Common features shared by such different gambling products may inform a better understanding of the potential universality of gambling product design, as well as harm minimization measures (Newall, 2019; Schüll, 2012).

METHOD

Explicit references to structural characteristics are rare in the sports betting literature (Killick & Griffiths, 2018; Lopez-Gonzalez & Griffiths, 2017; Lopez-Gonzalez, Estévez, & Griffiths, 2018a), providing little potential utility to database searches based on this term. This review will therefore include the structural characteristics of EGMs uncovered by influential reviews of this topic (Cornish, 1978), which were then later revisited by (Griffiths, 1993): payout interval and potential betting frequency, multiplier potential, win probability and payout ratio, bettor involvement, and skill required. The review will additionally consider near-misses as

also reviewed by (Griffiths, 1993). These are themselves quite unique terms, which may also not be explicitly referenced in the sports betting literature. The review will therefore proceed in a narrative fashion, based on the authors' knowledge of these topics. The Discussion will further consider other potentially relevant structural characteristics of fixed-odds sports betting, albeit characteristics which have not yet been topics of systematic investigation in sports betting.

RESULTS

An overview of the results is provided in Table 1.

Table 1. Overview of reviewed structural characteristics in EGMs and fixed-odds sports betting.

Payout interval and potential betting frequency

Structural Characteristic	Definition	EGMs	Sports betting (fixed-odds)
Payout interval / potential betting frequency	Time between when a bet is made, and another bet can be made, either due to the payout of winnings or to the availability of other potential bets	Very short	Becoming shorter: in-play betting and betting on in-game contingencies, constant availability of sport, and online and smartphone mobile betting
Multiplier potential	Potential size of win from any given size bet	Enhanced via progressive jackpots, free spin features	High: through the range of long-odds bets: Multis/accumulators/complex bets, inducements/promotions
Win probability and payout ratio	Payout ratio is the proportion of all money bet that is paid out as prizes, and not retained as the house-edge	Higher house-edge machines result in higher losses	Bets at longer odds have higher house-edges
Bettor involvement	Degree of personal control over outcomes	Minimal (for non-skill-based EGMs): players choose number of lines and bet amount	High: through researching form, number of betting options, custom sports betting products, and ability to cash out bets
Skill required	Skill level involved in predicting the outcome	None (for non-skill-based EGMs)	Potentially high: forecasting models based on past outcome data, arbitrage.
Near-misses	A losing outcome that is very close to a winning outcome	Common: e.g. a payline with two of three required symbols, and the third required symbol being on the next payline	Can be common: accumulators, complex bets, custom sports betting products, same game multis

Payout interval refers to the time between when a bet is made and any winning bets are paid-out on. On traditional mechanical gambling machines, payout interval was determined by the maximum speed at which the physical reels could run. EGMs are not subject to these constraints, and can be programmed to have shorter payout intervals (Schüll, 2012). Shorter payout intervals increase the potential for harm, as increased gambling speed increases the potential maximum loss in any given interval of gambling (Livingstone et al., 2008; Schüll, 2012). Shorter payout intervals may also encourage impulsive betting and particularly appeal to people with gambling problems who tend to have higher trait impulsiveness (Amlung, Vedelago, Acker, Balodis, & MacKillop, 2017). In EGMs, the payout interval is the main determinant of potential betting frequency. A more inclusive term for the related characteristic in sports betting may be *number of betting opportunities*. This is because only one bet can be made at a time on EGMs, while multiple sports bets can be made simultaneously. However, the effect of payout interval and number of betting opportunities on potential betting frequency is the same.

Changes within sport and innovations in sports betting products have both led to increases in potential betting frequency. First, the interval between different sporting events has decreased, in order to create a better product for TV (Goldblatt, 2007; Sharman, 2020). Soccer matches in the UK have a traditional kickoff time of 3pm Saturday, a time that is convenient for most fans to attend in the stadium. If all matches were played at this time, this would set a very slow betting frequency of up to an entire week for soccer bets. Such a schedule would also minimize the chance for soccer bettors to chase their losses (Zhang & Clark, 2020), as any losing bets could only be potentially recovered in the following week's round of matches. However, match kick-off times are now staggered in time and across multiple days of the week, in order to maximize the number of games shown on TV, a change which also increases the exposure of sports fans to gambling marketing (Cassidy & Ovenden,

2017; Purves, Critchlow, Morgan, Stead, & Dobbie, 2020; Roderique-Davies, Torrance, Bhairon, Cousins, & John, 2020). This change in the structure of the sport can inadvertently help increase the potential betting frequency in soccer betting. Additionally, a greater number of foreign sports are now televised internationally, meaning that sports bets can be increasingly made at any time of day (Hing, Russell, Lamont, & Vitartas, 2017).

Sports betting has also become more accessible through the advent of online gambling, including betting on mobile smartphones, allowing consumers to bet anywhere, anytime (Hing, Russell, Vitartas, & Lamont, 2016; Lopez-Gonzalez et al., 2018a). Prior to online betting, consumers would need to travel to a venue to place a bet, or have an account with a bookmaker to place a bet over the telephone. Online betting means that consumers can place bets closer to the start of an event, or outside of venue opening hours, thereby increasing the potential betting frequency. Further, consumers can have an account with the bookmaker, where winnings are returned directly to their account so that the consumer can quickly and easily place more bets if they so wish. This also increases the potential betting frequency compared to having to visit a venue to collect winnings. Convenience, 24/7 accessibility, speed of betting, and ease of financial transactions have been identified as facilitating harmful betting (Hing et al., 2015).

The second increase in potential betting frequency is due to an innovation in sports betting: in-play betting. For in-play betting, the odds are not restricted to only occurring before a given sporting event starts, and additionally update dynamically over the course of the event (Killick & Griffiths, 2020; Parke, A. & Parke, 2019). For example, if the home team scores the first goal in a soccer match, the bookmaker can respond by offering shorter odds on them to win for any in-play bets, and longer odds for the away team, which has not yet scored. A bettor who has placed a bet on the away team may react to this increased chances of loss by making further bets, now on the home team, to try and ensure a win, another example of how

structural characteristics may influence loss chasing (Zhang & Clark, 2020). Numerous studies have found that in-play sports betting has an especially strong association with problem gambling (Hing, Li, Vitartas, & Russell, 2018; Hing, Russell, Li, & Vitartas, 2018; LaPlante, Nelson, & Gray, 2014; Lopez-Gonzalez et al., 2018a; Russell, Hing, Li, & Vitartas, 2019). While in-game bets can be placed on who will ultimately win the contest, they can also be placed on in-game events, such as who will score the next goal in soccer. Studies of UK soccer gambling advertising have found that advertisements for in-play betting on in-game events make up a large proportion of the bets that are advertised on TV (Newall, Thobhani, Walasek, & Meyer, 2019; Newall, 2015; Newall, 2017).

However, some in-game bets can increase the potential betting frequency even more. Bets on the next point in tennis, or the next ball in cricket, have been called “microbets”. They differ from in-play bets on in-game events, like the next goal scorer, in that the bet outcome has a definite near payout horizon, whereas the next goal may occur much later in the match. Microbets can therefore create payout intervals as short as a few seconds. This betting frequency is closer to that found on gambling machines than on traditional sports bets. In one study, 78% of sports bettors who made microbets met the threshold for problem gambling, compared to 29% of those who did not (Russell et al., 2019). Microbetting represents the culmination of sports betting’s move towards becoming a continuous form of gambling.

Multiplier potential

Multiplier potential refers to the extent to which bets can be made on either one or a sequence of bets, with the odds becoming longer as more events are joined together in sequence (Cornish, 1978). In EGMs, multiplier potential might be most closely associated with progressive jackpots, which occasionally provide large bonuses for certain rare combinations, such as a royal flush in video poker (Li, Rockloff, Browne, & Donaldson, 2016). However,

other EGM features can provide free spins or bonus credits, which can similarly boost the potential winnings from any given wager (Livingstone et al., 2008). People classified as problem gamblers can be especially attracted by large potential wins (Kyonka & Schutte, 2018; Ring et al., 2018), and often report big wins early in their gambling careers (Custer & Milt, 1985; Turner, Zangeneh, & Littman-Sharp, 2006), so the potential for a gambling form to create bets with long odds is a key structural characteristic.

Sports betting has always enabled the betting on a sequence of multiple events. An “accumulator” bet in soccer pays-out only on the final result if multiple soccer matches are successfully predicted. These winning probabilities are often small, and overestimated by casual observers (Nilsson & Andersson, 2010). If enough events are bet on, then even small successful bets could win eye-watering amounts, and such events are often reported in the news, such as the parlaying of £5 into £230,000 (Love, 2019). Such accumulators, though, can have extremely long payout intervals, with some of the longest-odds accumulators being on various winners of season-long events.

Long-odds sports bets with shorter payout intervals can be created, however, by bets combining multiple aspects of a single sporting event. A bet can be placed on the first goalscorer and the final score of a soccer match, for example, to create a bet with multiplier potential and a relatively short payout interval. These bets have been called “complex” bets and “same game multis”. These bets have been frequently observed in studies of UK gambling advertising on TV (Newall, 2015; Newall, 2017), with a gradual increase in odds and the number of constituent events over time (Newall et al., 2019). Some experimental evidence also suggests that some complex bets may appear attractive to sports bettors when shown via social media (Houghton & Moss, 2020). Such bets can even conceivably be created as microbets, for example a bet on the number of yellow cards, corners and throw-ins

to occur *in the next five minutes*. This shows how sports bets with both short payout intervals and high multiplier potentials can be created in sports betting.

Sports bets with long odds can also be created via financial inducements (Newall et al., 2019), without necessarily relying on multiplier potential, such as bonus or improved odds offers (Hing et al., 2016), an offer which sports bettors find attractive (Hing, Russell, Thomas, & Jenkinson, 2019). Experimental results suggest that bonus odds offers increase the attractiveness of long odds bets, specifically (Rockloff, Browne, Russell, Hing, & Greer, 2019). These bonus bet offers often come with complicated terms and conditions on their redemption, however, which many sports bettors misunderstand (Hing et al., 2018). Bets with long odds may not therefore always be as attractive as they first seem.

Win probability and payout ratio

Following Griffiths (1993), we consider these two structural characteristics simultaneously, due to their close conceptual linkage. Win probability is the objective chance of winning any given bet, whereas the payout ratio refers to the total amount of money bet paid out as winnings. The payout ratio is the proportion of all money bet that is paid out as prizes, and which may be easier to conceptualize as the house-edge, the proportion of all money bet *kept* by the bookmaker as profit. There are two ways of describing this reality of commercial gambling (Parke, J., Parke, & Blaszczynski, 2016), but some research suggests that the house-edge is easier to think about (Newall, Walasek, & Ludvig, 2020), and so this term will be used going forward. The house-edge is a critical structural characteristic in gambling, as a house-edge is necessary for a sequence of bets over time to result in financial losses for the consumer, which then drive gambling-related harm (Markham, Young, & Doran, 2016). Previous research indicates that gamblers can learn to avoid high house-edge EGMs in artificial laboratory conditions (Dixon, Fugelsang, MacLaren, & Harrigan, 2013), but not in

realistic casino scenarios (Lucas & Spilde, 2019), therefore meaning that high house-edge EGMs produce the highest financial losses for gamblers.

Win probability is a function of both the odds and the house-edge. If the house-edge were constant across sports bets at different odds, then a comparison of odds would be sufficient to derive the relative win probability across different bets (Sauer, 1998). However, this is not the case: the house-edge tends to increase as the odds increase, as is true across different gambling forms (Turner, 2011). As first found in horse racing (Griffith, 1949; Snowberg & Wolfers, 2010), and later confirmed in sports betting (Vaughan Williams, 1999), bets at long odds tend to have disproportionately high house-edges. That is, if the odds increase from 10 to 100 across two bets, then the true probability of winning at odds of 100 will be less than a tenth of the true probability of winning at odds of 10.

This finding has been confirmed in sports betting, both with respect to a given type of bet, and when comparing different types of bets. So, for example in soccer, a bet on Team A to win at odds of 1.5 will tend to have a lower house-edge than a bet (of the same type) on Team B to win at odds of 5 (Buhagiar, Cortis, & Newall, 2018; Constantinou & Fenton, 2013). However, both of these bets may have lower house-edges than a bet with much higher odds of Team B to win by a scoreline of four goals to nil, a more complex bet type (Hassanniakalager & Newall, 2019). Similar results also hold when comparing a bet on a single match with accumulator bets: adding more individual events to an accumulator bet will tend to increase the house-edge (Kuypers, 2000). Similar results are also expected when comparing same game multis to conventional bets in other sports. These results show how bets at long odds that offer high potential wins, which are the most attractive to problem gamblers (Kyonka & Schutte, 2018; Ring et al., 2018), and are the least attractive from a rational betting perspective.

Bettor involvement

Bettor involvement refers to the potential actual or perceived control that gamblers have over their bets. There is perhaps a naturally higher level of bettor involvement in sports betting than in EGMs, as each sport bet must be selected afresh from the range of available options, whereas EGMs allow repeat bets to be made, which can lead to a state of betting while being “zoned-out” (Murch et al., 2020). Bettor involvement is a relevant structural characteristic given that problem gambling is frequently associated with the belief that a gambler’s personal control can help them beat the odds (Goodie & Fortune, 2013; Raylu & Oei, 2004). There is an element of truth to this belief in sports betting, as described later. However, this belief is endorsed more than is truly warranted, making bettor involvement a relevant structural characteristic for sports betting. Perceived control has been promoted in sports betting advertising (Lopez-Gonzalez, Estévez, & Griffiths, 2018b), but features most prominently as a structural characteristic of sports betting in a new range of “custom sports betting products” (Lopez-Gonzalez, Jimenez-Murcia, & Griffiths, 2019; Newall, Cassidy, Walasek, Ludvig, & Meyer, 2020).

These new products give bettors an unprecedented degree of control over their bets. Fixed-odds bets have historically always been picked out of a finite list of odds. But custom sports betting products allow bettors to combine individual bets in a way that may be completely unique to that bettor. Broadly, “edit-bet” products allow bettors to combine individual events together on an operator’s website, while “request-a-bet” products allow bettors to request odds via Twitter (Newall et al., 2020). Edit-bet products offer speed, as the custom bet’s odds can be instantly quoted. Request-a-bet products offer variety, as a greater range of events can be conceivably combined in a custom bet request (the operator may refuse to quote odds on the requested bet). Engagement with custom sports betting products in general is correlated

with problem gambling, gambling harm, and gambling consumption, suggesting these products are the most appealing to highly-engaged gamblers (Newall et al., 2020).

The public nature of Twitter data provides an opportunity to investigate features of the bets that people request odds on; by comparison, very little is known about the bets that are typically chosen in fixed-odds sports betting (Auer & Griffiths, 2015). One study found that requested bets tended to involve combinations of multiple events with high potential wins, but which rarely paid-off, resulting in high house-edges in comparison to conventional sports bets (Newall, Walasek, Vázquez Kiesel, Ludvig, & Meyer, 2019). Although that study did not manipulate the feature of bettor involvement, it did help to verify that the structural characteristics of *multiplier potential* and *win probability and payout ratio* are relevant to the sports bets that people actually enquire about.

“Cash-out” features are another structural characteristic that is relevant to bettor involvement. Cash-out first is perhaps most relevant to in-play betting, but also exists on betting exchanges (Brown & Yang, 2017), and is also possible on long payout interval accumulator bets. If a team is winning at half time, and the bettor has a bet on them to win the match, the bettor can cash-out a proportion of the potential win in return for cancelling the bet. This avoids the risk of the bet winning nothing if the team fails to win at full-time. Use of the cash-out feature is positively correlated with problem gambling (Lopez-Gonzalez et al., 2018a). This may be because cash-out can further shorten payout intervals, as a bettor who has cashed-out at half-time may decide to make another bet for the second half. It may also be because cash-out provides an added element of personal agency into sports betting, which may appeal specifically to problem gamblers because of their frequent endorsement of illusion of control beliefs (Goodie & Fortune, 2013; Raylu & Oei, 2004).

However, the true cost of cashing-out is unknown to most bettors. This is because risk can be eliminated in another way: by putting on new “hedging” bets which eliminate the risk of the initial bet (Axén & Cortis, 2020). Hedging is complicated and may take longer than cashing-out, but can provide better sure returns. An analysis of bettors featured in newspaper stories as cashing-out their bets calculated individual losses of up to £8,000 compared to an optimal hedging strategy (Newall & Cortis, 2019). This high implied hidden cost of hedging is one reason to suspect that cash-out is not merely correlated with problem gambling (Lopez-Gonzalez et al., 2018a), but could worsen problem gamblers’ financial situations, through its direct cost and ability to increase betting frequency.

Skill required

The skill level involved in successful sports betting has been estimated to be higher than the skill level involved in being a mutual fund manager (Getty, Li, Yano, Gao, & Hosoi, 2018), a highly-paid profession which also involves the management of risk. Although there is undoubtedly skill involved in sports betting, there are unlikely to be many long-run positive return prospects in the type of bets encouraged by various sports betting structural characteristics: those with high potential betting frequency, high multiplier potential, and low win probability and payout ratio. This section will briefly consider a few opportunities for positive long-run returns highlighted by previous sports betting research.

One approach is to build statistical models that can forecast probabilities more accurately than the bookmakers can. Operational research scientists often test forecasting approaches on sports betting data, due to the large available datasets of past odds and outcomes (Baboota & Kaur, 2019; Brown, Rambaccussing, Reade, & Rossi, 2018; Hassanniakalager, Sermpinis, Stasinakis, & Verousis, 2020; Schumaker, Jarmoszko, & Labedz Jr, 2016). This approach

involves highly specialized skills, and published strategies may lose their profitability over time as markets adapt, which makes this a difficult approach to adopt.

“Arbitrage” involves exploiting price differentials for identical assets. If gold can be bought in London for \$100, and sold in New York for \$150, then a risk-free 50% return on investment is possible. Arbitrage opportunities are also possible in sports betting, if a great enough odds differential can be found between different bookmakers (Cortis, 2015). With online sports betting, the odds offered by numerous bookmakers can be easily checked with dedicated sites such as oddschecker.com, which make it easier for bettors to shop around for the best odds. This may explain why there are more arbitrage opportunities in sports betting now than ever before (Constantinou & Fenton, 2013). One technique that some sports bettors report using is called “matched betting,” which purposively uses bookmakers’ financial inducements to boost these risk-free returns, although we know of no research on this topic.

All skilled fixed-odds sports bettors face a similar risk, however, of having their accounts being closed for winning too much money (Buchdahl, 2016). One recent publication of a profitable sports betting strategy reports this occurrence, in fact (Kaunitz, Zhong, & Kreiner, 2017). The strategy involves observing the distribution of bookmakers’ odds for a given event, and only betting when at least one bookmaker offers unusually attractive odds. The authors reported profitable simulations with this strategy, but that these profits were hard to realize in practice as their betting accounts kept on being closed by operators.

Near-misses

Near-misses are a structural characteristic reviewed by Griffiths (1993) in relation to EGMs. If a machine shows apple-apple-pear, with an apple showing immediately above the pear, then a near-miss has occurred; a final apple in place of a pear would have produced a win. Near-misses can increase motivation to continue gambling (Clark, Lawrence, Astley-Jones,

& Gray, 2009), and are programmed to appear more often in EGMs than they would otherwise occur (Harrigan & Dixon, 2009). Near-misses can naturally occur in sports, where for example one team might look to be winning but the other team stages a dramatic comeback. Some sports bets may also increase the “natural” rate of near-misses, again in close resemblance to EGMs (Harrigan & Dixon, 2009).

Accumulator bets require all constituent events to occur, which will therefore naturally create a high proportion of near-misses to wins. Similar arguments apply to complex bets and same-game multis. If a bet has been placed on the first goalscorer *and* the final score of a soccer match, there can be many occurrences where one of these events happens or was close to happening and yet the bet did not pay-off. Similar arguments apply to the bets created via custom sports betting products, with one study showing that the average request involved an average of 4.8 individual conditions which all had to occur for the bet to pay-off (Newall et al., 2019). Cash-out features could additionally increase the rate of perceived near-misses in sports betting, as they can result in more situations where a losing bet could have hypothetically yielded a profit for the bettor. The potential for modern sports betting products to enhance gambling motivations via their frequency of near-misses is therefore an important area for future investigation.

DISCUSSION

EGMs and sports betting differ in terms of whether they involve risk or uncertainty, whether they involve skill, and whether they are more strongly associated with female or male gamblers. Despite these differences, structural characteristics which were first investigated with respect to EGMs (Cornish, 1978; Griffiths, 1993), were all found to be present in fixed-odds sports betting. These include payout interval and potential betting frequency, multiplier potential, win probability and payout ratio, bettor involvement, skill required, and near-

misses. Further, some sports betting research has linked these structural characteristics with problem gambling (Hing et al., 2015; Lopez-Gonzalez et al., 2018a; Newall et al., 2020). However, supporting evidence for these links remain partial, given the relatively limited research conducted on sports betting. Future research could further assess the extent to which these structural characteristics contribute to fixed-odds sports bettors spending excessive amounts of time and money while betting. By providing a framework that organized past fixed-odds sports betting research on structural characteristics, this review can inform future research, and potentially help contribute to a more universal theory of gambling product design (Newall, 2019; Schüll, 2012).

Future research could also consider additional structural characteristics of sports betting not included in previous EGM reviews. For example, “losses disguised as wins”, are one recently discovered structural EGM characteristic, providing the potential for a gambler to bet \$1, “win” \$0.50 for an overall net return of -\$0.50, and yet be played stimulating congratulatory noises and feedback (Dixon, Harrigan, Sandhu, Collins, & Fugelsang, 2010). It is possible that a similar characteristic could be relevant to some sports betting situations. Losses disguised as wins could conceivably occur when a sports bettor has cashed-out a bet to “win” less than the amount of their initial wager. Sports betting could also have unique structural characteristics without established analogues in EGMs, an issue that this review did not cover. This review also did not cover betting exchanges, a type of sports betting which may ultimately grow to eclipse fixed-odds sports betting.

CONCLUSION

The present review showed how there can be skill involved in producing positive long-run returns in some sports betting situations. Bettors are, however, more likely to be led by the structural characteristics of modern sports betting products into bets with long-run losses via

potentially all of: high betting frequency, high multiplier potential, low win probability and payout ratio, high levels of bettor involvement, and frequent near-misses.

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